

**Public Health and Wellbeing Act 2008**  
**EXTENSION OF DECLARATION OF A STATE OF EMERGENCY**  
(Section 198(7)(c))

On 16 March 2020, under section 198(1) of the **Public Health and Wellbeing Act 2008** (Act), the Minister for Health made a declaration of a state of emergency throughout the State of Victoria arising out of the serious risk to public health in Victoria from Novel Coronavirus 2019 (SARS-CoV-2), the virus which causes the coronavirus disease (COVID-19) (Declaration).


The Minister for Health extended the Declaration under section 198(7)(c) of the Act on:

- 12 April 2020 (effective midnight on 13 April 2020);
- 11 May 2020 (effective midnight on 11 May 2020);
- 31 May 2020 (effective at 11:59:00 pm on 31 May 2020);
- 21 June 2020 (effective at 11:59:00 pm on 21 June 2020);
- 19 July 2020 (effective at 11:59:00 pm on 19 July 2020);
- 16 August 2020 (effective at 11:59:00 pm on 16 August 2020);
- 13 September 2020 (effective at 11:59:00 pm on 13 September 2020);
- 11 October 2020 (effective at 11:59:00 pm on 11 October 2020);
- 8 November 2020 (effective at 11:59:00 pm on 8 November 2020);
- 6 December 2020 (effective at 11:59:00 pm on 6 December 2020);
- 3 January 2021 (effective at 11:59:00 pm on 3 January 2021);
- 29 January 2021 (effective at 11:59:00 pm on 29 January 2021);
- 26 February 2021 (effective at 11:59:00 pm on 26 February 2021); and
- 15 March 2021 (effective at 11:59:00pm on 15 March 2021).

Now, under section 198(7)(c) of the Act, I, the Hon. Martin Foley, Minister for Health, on the further advice of the Chief Health Officer and after further consultation with the Minister and the Emergency Management Commissioner under the **Emergency Management Act 2013**, extend the Declaration due to the ongoing serious risk to public health throughout Victoria from SARS-CoV-2.

This extension takes effect at 11:59:00 pm on 9 April 2021 and remains in force until 11:59:00 pm on 7 May 2021.

Dated 9<sup>th</sup> April 2021



**MARTIN FOLEY MP**  
Minister for Health